

# LIVE VIDEO STREAMING REQUIREMENTS

#### **Internet Speed Requirements:**

A minimum of 2MB upload speed is required to deliver a stable webcast and is robust enough to support it. The connection needs to be 'hard wired' for consistent stability. Wireless networks do not work and will create issues and therefore are not recognized as stable webcasting solutions.

To test your Internet speed, go to <u>www.speedtest.net</u> and click begin test. Be sure you are on the appropriate network at the location where you plan to broadcast games from.

#### Computer platforms that are supported:

- Windows 8, Windows 7, Vista, XP, and Server platforms
- Mac OS 10+
- Linux Distributions
- Plenty of space and a smooth running computer

### Software Needs (Minimum)

- Latest version of Flash Media Live Encoder (3.2) (free application)
- Octoshape Broadcaster (free application)
- Support for iPad/iPhone requires AAC audio (~\$180)

## Software (Optional)

• Wirecast (allows for commercials to be played and multiple cameras)

### Hardware Needed

Digital video camera	~\$150 to \$2000
Small sound board	\$90
Broadcast headsets	\$150 per head set
K-World Adapter	\$30
Tripod	~\$175

Note: Typical total equipment investment per team: ~\$500

